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| **INSTRUCTIONAL OBJECTIVES**  (based on the syllabus) | **TABLE OF SPECIFICATIONS** | | | | |
| **TYPE OF TEST** | **TOPIC/CONTENT** | **# OF ITEMS** | **TOTAL POINTS** | **PERCENT (%)** |
| * Use and be familiar with Macromedia Flash to generate 2D animation; * Differentiate shape from motion tweening; * Import existing illustrations to Flash; and * Plan a simple storyboard for a movie clip. | Multiple Choice | Story Boarding  Macromedia Flash   * Basic drawing * Animation and Special Effects * Optimizing and exporting * Publishing | 30  70 | 30  70 | 30  70 |
|  | | Total | 100 | 100 | 100% |